

## Part II: Python Code to Assembly Language

2. Convert the following Python code into assembly language code. Start your code at memory cell 0 and assume that variables a, b, c, & d are stored in memory cells 101, 102, 103, & 104.

d = a + b - c  
if a > b:  
    c = a

0 load A  
1 add B  
2 subtract C  
3 store D  
4 load B  
5 compare A  
6 jumpgt 9

7 jumpq 11  
8 jumpf 11  
9 load A  
10 store C  
11 halt

3. Convert the following Python code into assembly language code. Start your code at memory cell 0 and assume that variables a, b, c, & d are stored in memory cells 101, 102, 103, & 104 (Hint: Your answer from the question above may be a good start.)

d = a + b - c  
if a > b:  
    c = a  
if a == b:  
    a = b - c

0 load A  
1 add B  
2 subtract C  
3 store D  
4 load B  
5 compare A  
6 jumpgt 9

7 jumpq 12  
8 jumpf 15  
9 load A

10 store C  
11 jump 15  
12 load B  
13 subtract C  
14 store A  
15 halt

4. Convert the following Python code into assembly language code. Start your code at memory cell 0 and assume that variables a, b, c, & d are stored in memory cells 101, 102, 103, & 104 (Hint: Your answer from the question above may be a good start.)

d = a + b - c  
if a > b:  
    c = a  
elif a == b:  
    a = b - c  
else:  
    a = a - 1

0 load A  
1 add B  
2 subtract C  
3 store D  
4 load B  
5 compare A  
6 jumpgt 9

7 jumpq 12  
8 jumpf 16  
9 load A  
10 store C  
11 jump 17  
12 load B  
13 subtract C  
14 store A  
15 jump 17

16 decrement A  
17 halt

### Part III: Assembly Language to Python Code

5. Convert the following assembly language code into Python code; assume that variables A, B, and C are stored in memory cells 101, 102, and 103, respectively.

Address	Instruction
1	LOAD C
2	SUBTRACT A
3	ADD B
4	ADD B
5	STORE C
6	INCREMENT A
7	HALT

$$C = C - A + B + B$$

$$A = A + 1$$

6. Convert the following assembly language code into Python code. In your answer, the variables stored at locations 101, 102, & 103 should be named a, b, & c.

Registers		Memory Address	Instruction or Data
PC		#1	LOAD 102 B
R		#2	COMPARE 101 A
IR		#3	JUMPLT 9
CCR		#4	JUMPEQ 9
		#5	LOAD 103 C
		#6	SUBSTRACT 101 A
		#7	STORE 103 C
		#8	JUMP 11
		#9	LOAD 101 A
		#10	STORE 102 B
		#11	DECREMENT 101 A
		#12	HALT
		.	
		.	
		#100	
		#101	
		#102	
		#103	

if  $A > B$ :

$$C = C - A$$

else:

$$B = A$$

$$A = A - 1$$